Linux Administration

Scripting

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Shell script basics

- A script contains various commands to be executed in an automatic fashion.
- A script is just a text file, no compilation needed.
- To be interpreted properly, the first line should contain a reference to the shell to use (also called "sh-bang" or "shebang"):

#!/bin/bash

- Lines beginning with a hash symbol (#) are comments.
- The file must have the execution bit set ("chmod +x myscript.sh").

Saving a script file

- Files can be copied to various locations depending on their purpose:
 - \$HOME/bin for your personal script collection ¹
 - /usr/local/bin for scripts shared with all users on the system.
 - _ /usr/local/sbin for scripts to be used by root only.
- If the script is in your \$PATH, you can call it by name directly. Otherwise, you will need to prefix the file name with the dot and slash characters (./myscript.sh).
- A file extension is not required; you can create a script with or without .sh in the name.
- Like for any other programming or scripting development, using a version control system, such as Git, is recommended.

1: this would require to adjust the \$PATH variable, see appendix

Using regular commands

- Commands available on the system can be integrated into a script (usually excluding interactive ones).
- You may want to call commands with their full path name ("/usr/bin/date" instead of "date") to avoid possible conflicts and aliases issues.
- When using specific option, the long format may be recommended; if using the short format a comment may be needed.

Variables

• To set a variable, directly use a name with the value assigned:

```
variable="hello world"
```

 Calling a variable is done by using its name prefixed with a dollar sign:

echo \$variable

- Variable names are case sensitive, and can only include letters, number and the underscore character.
- By default, all variables are strings. You can declare an integer by using the keyword "let":

```
let variable=5
echo $(($variable+5))
```

Script arguments

Any argument used with a script can be used as a variable:

- \$0 is the name of the script
- \$1 is the first argument, \$2 the second one, and so on.
- \$# is the number of arguments.

Test constructs

 To perform a logical test you can use the keyword "test" or the alias "[":

```
test -e /etc/passwd [ -e /etc/passwd ]
```

 For arithmetic testing you should use a different syntax:

Spaces are important!

Common file test operators

- -e file the file exists
- -f file the file is a regular file
- -s file the file size is not null
- -d file the file is a directory
- -r/-w/-x file the file has the corresponding permission for the user running the test

Common string test operators

- str1 == str2 string 1 equals string 2
- str1 != str2 string 1 doesn't equals string 2
- -z str1 string 1 is null
- -n str1 string 1 is not null

Common integer test operators

- -eq equal
- -ne not equal
- -gt greater than
- -ge equal to or greater than
- -lt lesser than
- -le equal to or lesser than

Combining tests

You can perform multiple tests at once using && for a logical AND or | for a logical OR:

- [test1] && [test2]
- [test1] || [test2]

if condition

```
if [ -r /tmp/tempfile.txt ]
then
    /usr/bin/cat /tmp/tempfile.txt
else
     /usr/bin/printf "Missing file\n"
fi
```

for loop

for user in \$(/usr/bin/grep sh\$ /etc/passwd | /usr/bin/cut -d ":" -f 1)

do

/usr/bin/last \$user

done

Each item in the list must be delimited by spaces or new lines.

while loop

/usr/bin/cat server-list | while read ipAddress

do

/usr/bin/ping -c 2 \$ipAddress done

References

- One of the most complete references about Bash scripting is the "Advanced Bash-Scripting Guide", available online.
- https://tldp.org/LDP/abs/html/
- You can also use the ShellCheck tool to find bugs in your code:
- https://www.shellcheck.net/

Appendix: updating the \$PATH variable

- Create a \$HOME/bin directory
- Edit your .profile or .bashrc file
- Add the following lines:

PATH=\$PATH:\$HOME/bin export PATH

This will take effect at your next login